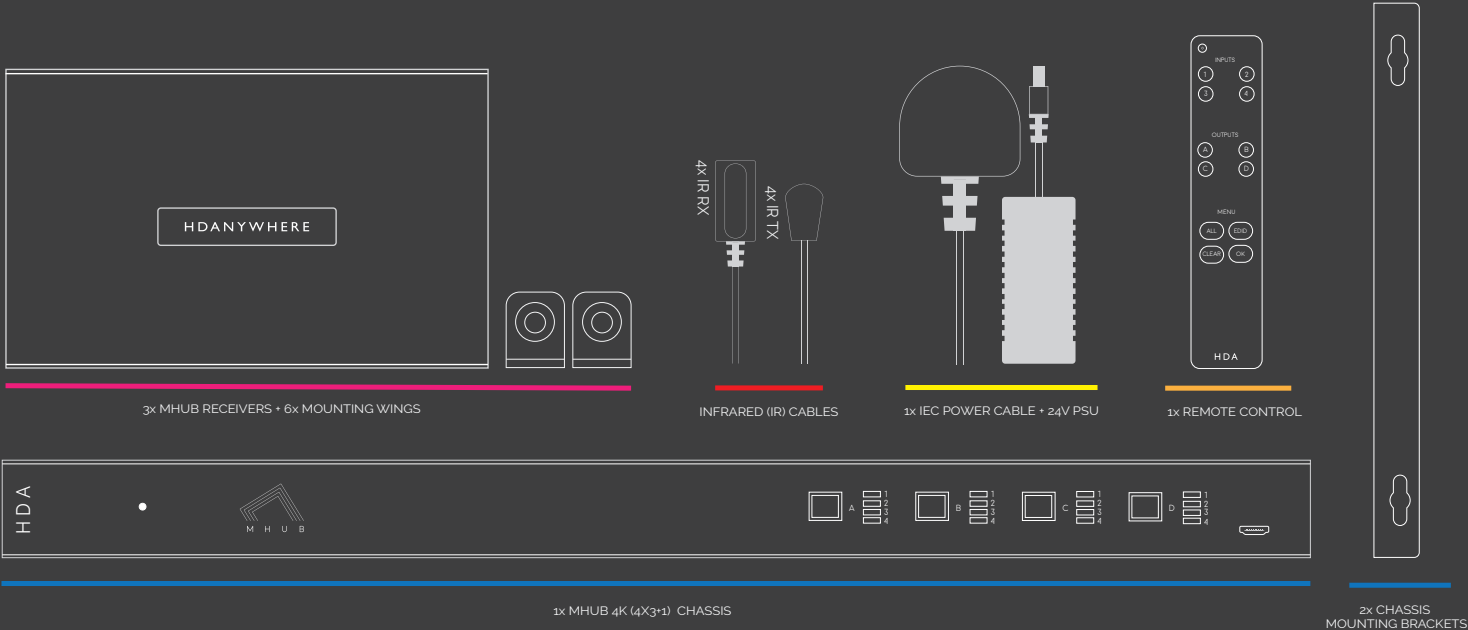


QUICK START GUIDE

FULL MANUAL ON [SUPPORT.HDANYWHERE.COM](https://support.hdanywhere.com)

IN THE BOX



The steps below describe how to connect a single HDMI source to a display location for outputs 1-3 and enable remote control (IR) signals to be sent from that location back to your MHUB chassis. If you want to setup IR control on output 4, please refer to the product manual. Repeat the steps below as necessary for each source or display.

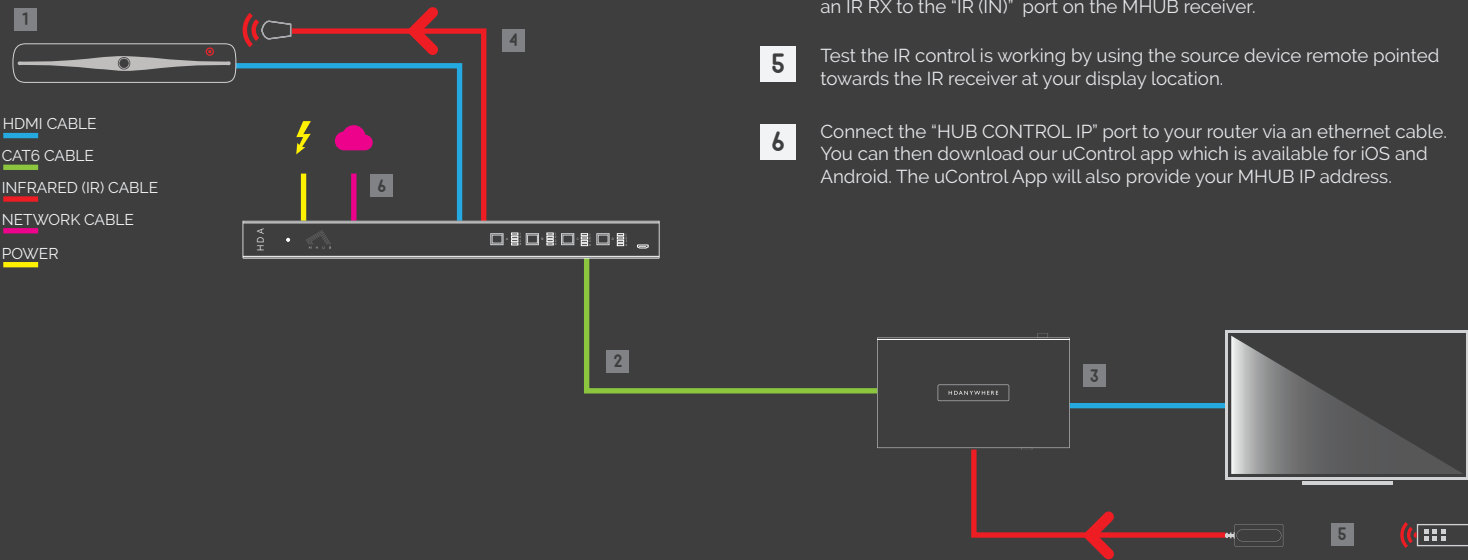
- 1 Connect a HDMI source device (e.g Satellite/Cable TV, Apple TV, Blu-ray, DVD etc) to one of the ports labelled "SOURCE INPUT" on the MHUB chassis using a good quality HDMI cable.
- 2 Connect a CAT cable between one of the HDBaseT output ports (labelled A, B, C) on the MHUB chassis, and the "HDBASET" port on the MHUB receiver.

- 3 Connect a HDMI cable between the port labelled "HDMI OUT" on the MHUB receiver and a HDMI port on your display. Ensure that your display is switched to the correct input. Note: MHUB receivers do not need any power cables to work, power is delivered from the MHUB chassis. Check the white LED light on the MHUB receiver is lit, this indicates a connection with the MHUB chassis. Check that you are receiving a picture on the connected display.

- 4 To control your HDMI source from your display location, connect an IR TX to the "SOURCE IR (OUT)" port on the MHUB chassis, that matches the "SOURCE INPUT" port number for the source you want to control. Connect an IR RX to the "IR (IN)" port on the MHUB receiver.

- 5 Test the IR control is working by using the source device remote pointed towards the IR receiver at your display location.

- 6 Connect the "HUB CONTROL IP" port to your router via an ethernet cable. You can then download our uControl app which is available for iOS and Android. The uControl App will also provide your MHUB IP address.

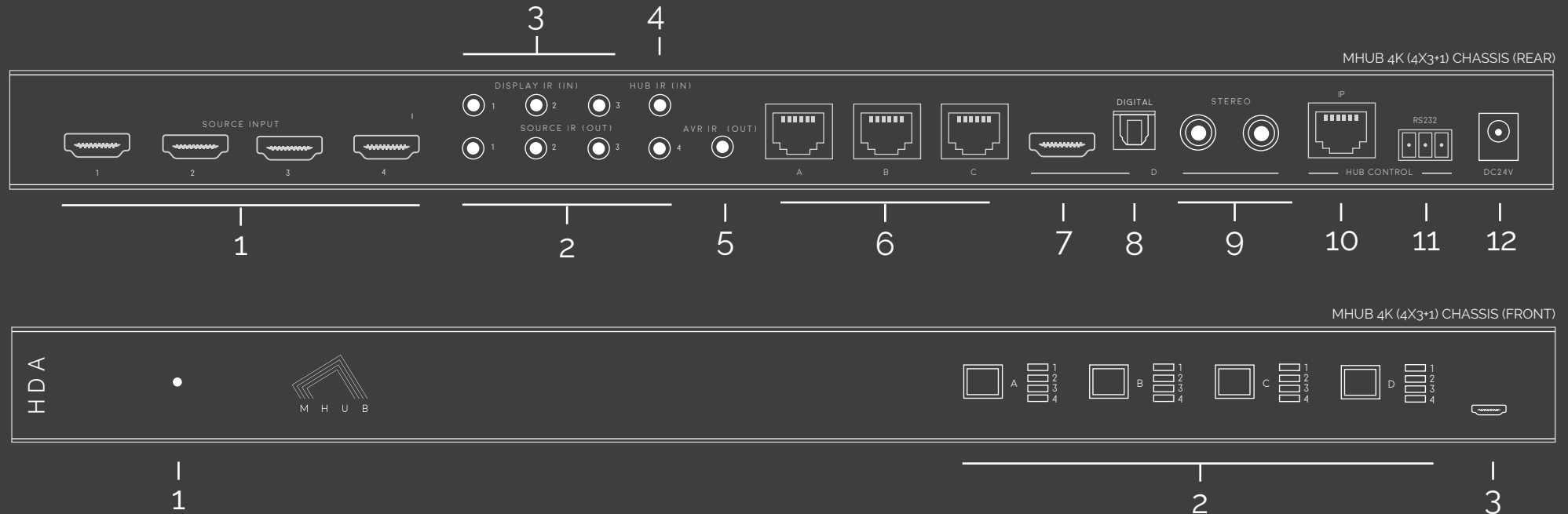


CAT6 RESOLUTION/DISTANCE GUIDE

					HD	UHD
0m 0ft	10m 32ft	20m 65ft	30m 98ft	40m 131ft	50m 164ft	60m 197ft
					70m 230ft	

PORTS & LABELS

FULL MANUAL ON [SUPPORT.HDANYWHERE.COM](https://support.hdanywhere.com)



MHUB 4K (4X3+1) CHASSIS (REAR)

- 1 "SOURCE INPUTS" [1-4]: Use to connect HDMI source devices to the MHUB
- 2 "SOURCE IR (OUT)" [1-4]: Connect IR TXs to these ports to control your source devices via IR. The "SOURCE IR" port number corresponds with the source input number
- 3 "DISPLAY IR (IN)" [1-3]: Connect IR RXs to these ports to control your displays via IR with a third party control system
- 4 "HUB IR (IN)": Connect an IR RX to this port to control your MHUB via IR locally
- 5 "AVR IR (OUT)": If you have an AVR in your system, connect an IR TX to this port and place it on the IR window of your AVR
- 6 HDBaseT Outputs [A-C]: Connect your MHUB receivers to these ports via a CAT cable
- 7 HDMI Output [D]: Connect a display to this port via a HDMI cable
- 8 "DIGITAL" Audio [D]: Use this port to extract multi-channel audio via a toslink cable from output [D]
- 9 "STEREO" Audio [D]: Use these ports to extract stereo audio via a left and right phono cable from output [D]
- 10 "HUB CONTROL IP" Port: Connect the MHUB system to your router via this port to enable DASH features and IP control from the uControl App
- 11 "HUB CONTROL RS232" Port: Use to integrate your MHUB with a control system via RS232
- 12 DC 24V: Plug the 24V DC power supply into the unit.

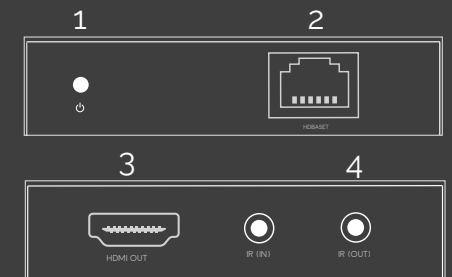
MHUB 4K (4X3+1) MHUB CHASSIS (FRONT)

- 1 Power LED: If this is lit up your matrix is receiving power
- 2 Source Selector [1-4]: Select which source you want to switch to via the button
- 3 USB port: Used to manually firmware update your MHUB.

MHUB 4K (4X3+1) RECEIVER

- 1 Power LED: This LED indicates that the receiver has a PoE connection with the matrix
- 2 "HDBASET": Connects back to the HDBaseT output on the MHUB chassis
- 3 "HDMI OUT": Connect this to your local display using a HDMI cable

- 4 "IR (IN)" and "IR (OUT)": Connect an IR RX to the "IR (IN)" port to send IR commands back to the MHUB chassis, Connect an IR TX to the "IR (OUT)" port to enable control of your display



MHUB RECEIVER